

Multilayer Group Encryption: Myth or Reality?



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Problem Description?

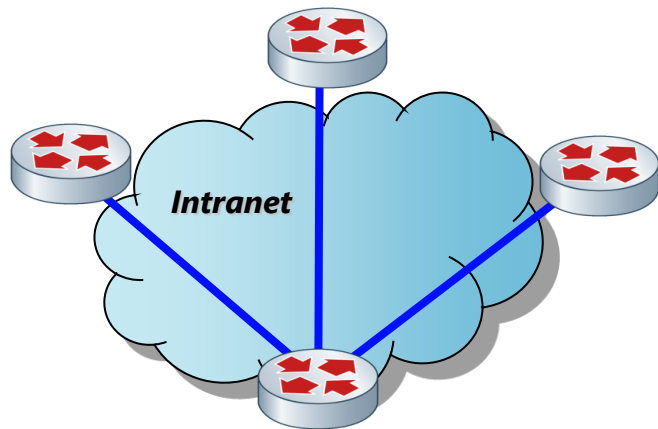


Modern networks are done with direct fiber and allow country-wide network communications at Layer 2. MPLS networks carry today Layer 3 or Layer 2 while all is load balanced, redundantly designed with fast failover carrying unicast, multicast or anycast traffic...

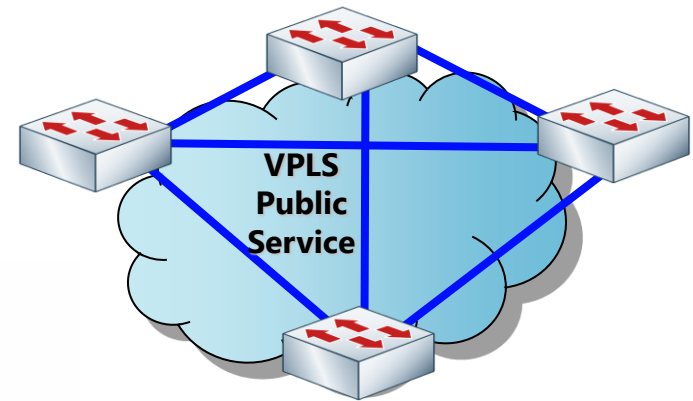
So how do you encrypt all of this today? How do you comply with any auditor wishes for protecting your data in transit over the modern networking infrastructure without impacting any of its existing functionality?

*The answer is **multilayer group encryption**.*

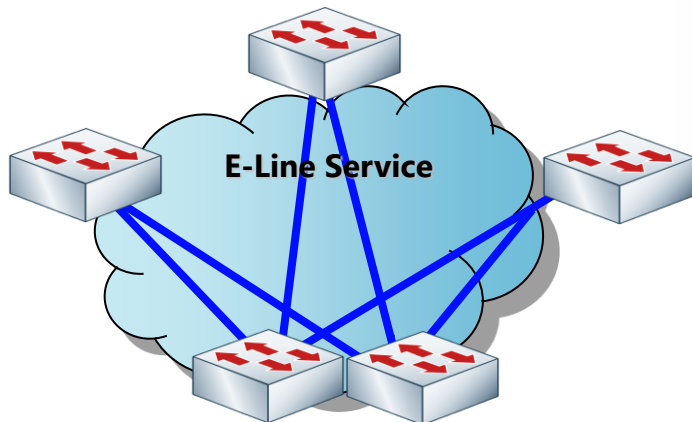
Network Topologies & Protocols



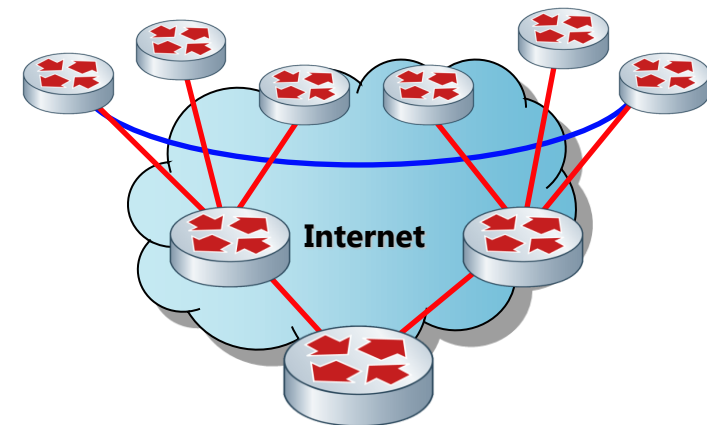
Hub and Spoke



L2
Mesh



Redundant Hub
And Spoke

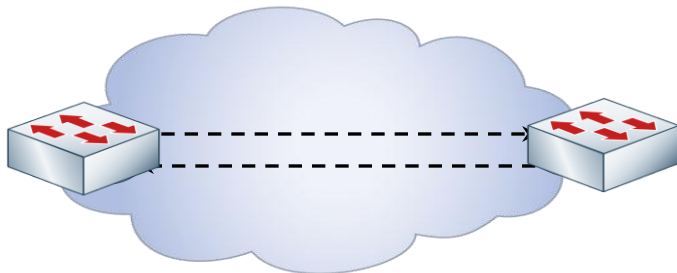


Multicast

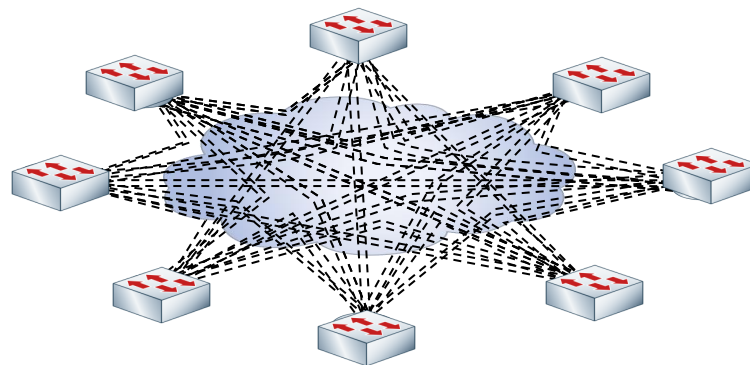
How Scalable this is?

Companies that want network encryption are forced to use a policy and key exchange technology that was designed only for point-to-point links.

IKE was designed for this...



...not this



Using IKE for network-wide encryption:

- Is **complicated** - It gets worse at an exponential rate.
- **De-optimizes networks** - IKE tunnels “break” load balancing and multicast and also negatively impact resiliency and availability.
- **Impacts application performance** - The tunnel set-up and look-up processing adds latency and increases router CPU load, which adds more latency.

“Encryption” often gets the blame, but it’s a **policy and key creation and management problem.**

How Easy this is?



Encryption Standard

Policy Definition

- Policy Definition
- Elements defined by standards
- Facilitates interoperability

Key Exchange

- Key Exchange Protocol
- IKE is standard for IPSEC
- Use of Diffie-Hellman

Encryption

- Encryption Algorithm
- AES is the current standard (also 3DES)
- Supports tunnel and transport mode

The right Tool for the right Job



Appliance Based Point-to-Point Encryption



Easy installation and set-up

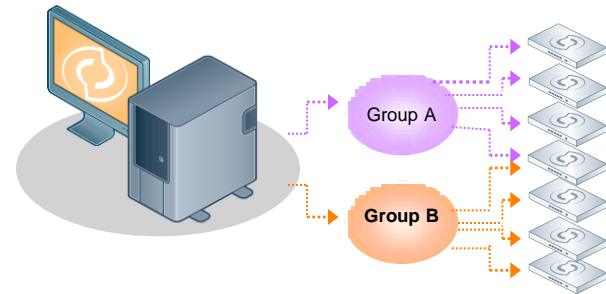
Wire-speed performance

IKE used for key exchange

AES-256 Encryption

Per-frame authentication provides additional security

Group Multilayer Network-wide Encryption



Easy installation and set-up

Layer 2, Layer 3, or Layer 4

Network-wide policy and key management with CipherEngine

Wire-speed performance

Automatic re-key option

One-click adds, changes and re-keys

Traffic flows and application performance are preserved

WHO is CipherOptics?



2000

*The Year CipherOptics
was Founded*

1st

2002

Gigabit IP Encryptor

1st

2005

*Gigabit Ethernet
Encryptor*

1st

2006

*Group Encryption
Solution*



1st

2009

L2-10M Encryptor

1st

2008

Multilayer Encryptor

We fixed the Problem!



CipherEngine™ is the only purpose-built policy and key manager for network-wide group encryption!

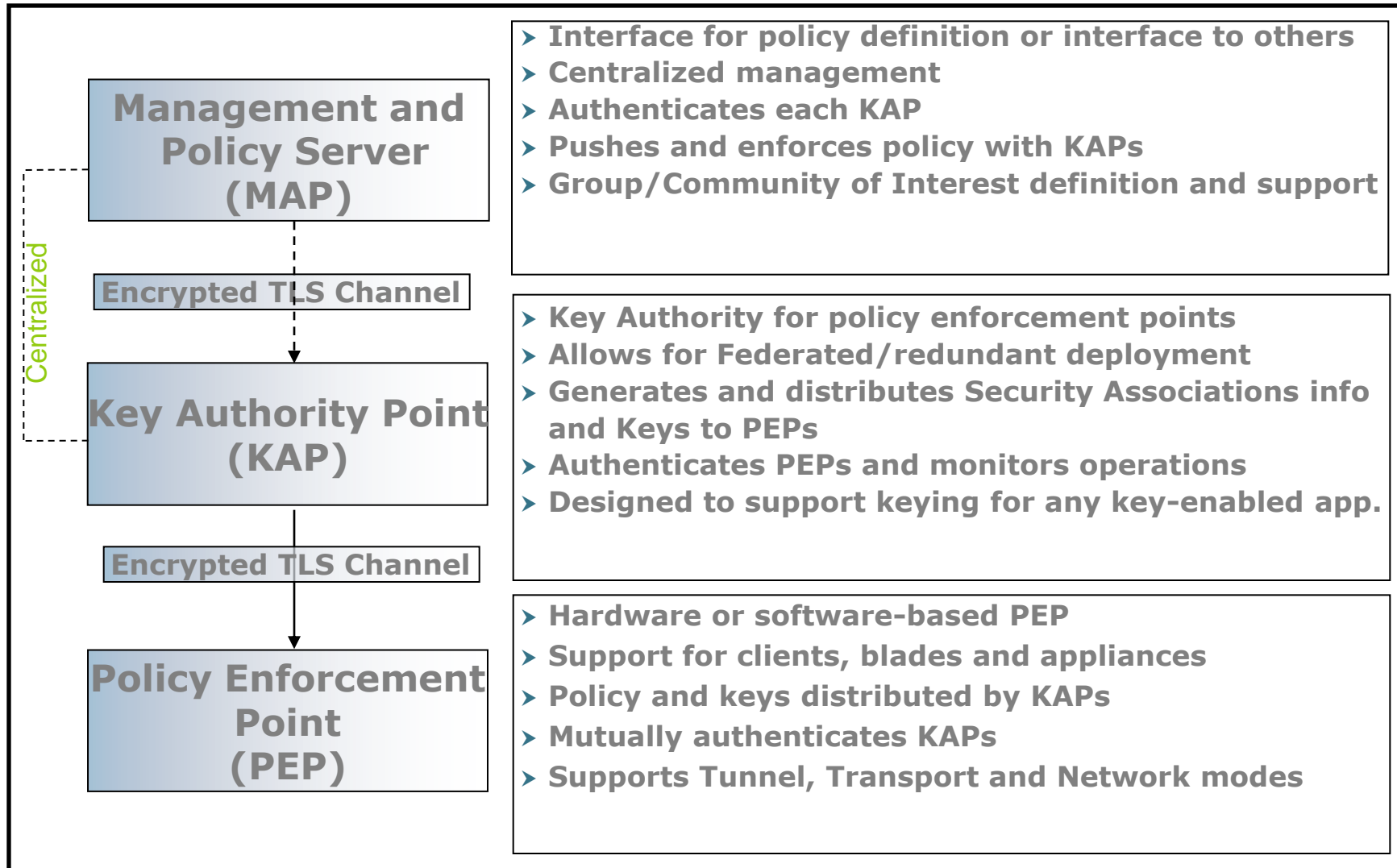
Using a policy and key management solution that is designed for network-wide deployments makes encryption:

- ✓ **Scalable** without increasing complexity
- ✓ **Easy** to install and manage
- ✓ **Transparent** to your network traffic requirements
- ✓ **Compatible** with your throughput needs

Distributed Encryption Approach

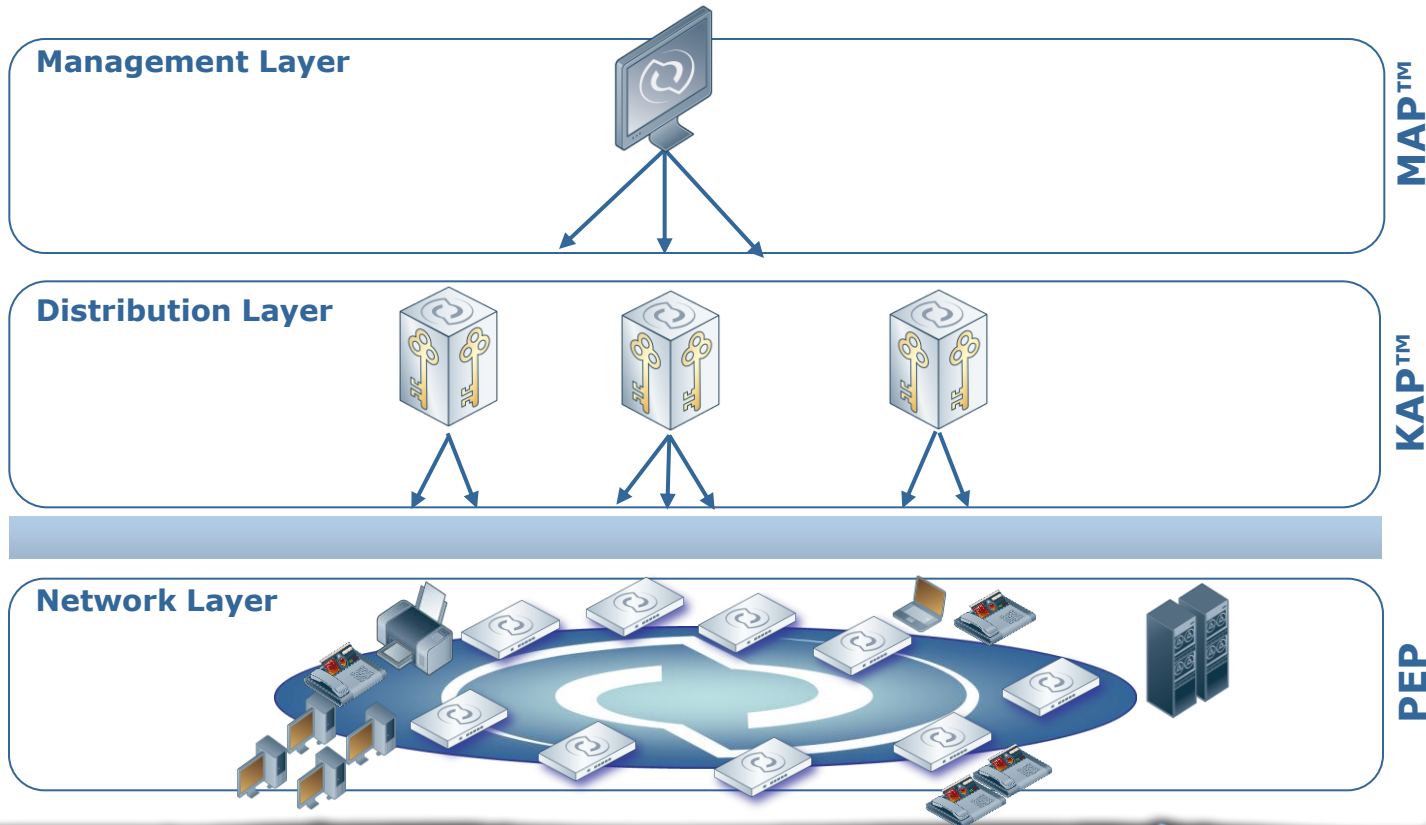


CipherEngine™



CipherEngine™

CipherEngine™



Software & Hardware:

CE SW & KAP SW&HW

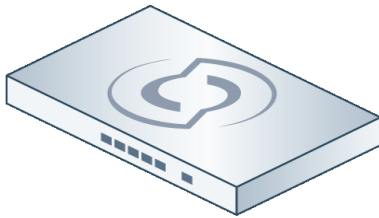
CipherEngine™ makes group network encryption easy to install, simple to manage and transparent to any infrastructure, topology or application.

Dated June 2006

How Easy it could be...1, 2, 3.



1. CEPs are installed in seconds

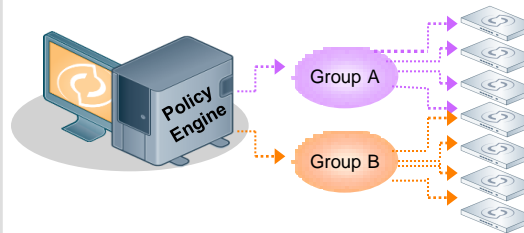


Can be installed by non-technical branch personnel

Connect 3 Ports:
Local (LAN side)
Remote (WAN side)
Management

Management IP Address get assigned

2. Policies are defined in CipherEngine

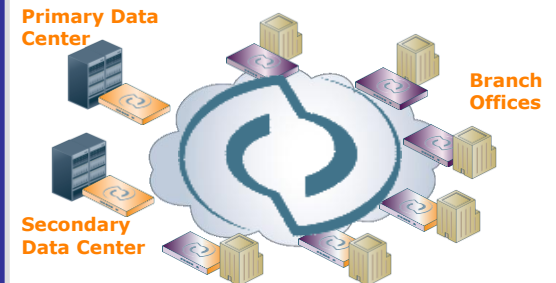


Groups are created based on security policies

CipherEngine used to provision CEPs (SNMP, logging, etc..)

Keys and policies are securely delivered to CEPs

3. Encryption is in effect



Data is encrypted, sent in the clear, or discarded at wire-speed

Traffic flows and application performance are preserved

No tunnels are created

How transparent it is?



Original Packet - Not protected

Original L2 Header	Original IP Header	Original L4 Header	Original IP Data
--------------------	--------------------	--------------------	------------------

CipherEngine L2 Ethernet Frame Encryption - Protect Ethernet Payload

Original L2 Header	ESP Header	Original L3 Header	Original L4 Header	Original Layer 3 Data
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CipherEngine L3 IP Packet Encryption with Virtual IP

Original L2 Header	Public IP Header	ESP Header	Original IP Header	Original L4 Header	Original IP Payload
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*CipherEngine L3 IP Packet Encryption ~~Network Mode~~ - *protocol changed to 50 (ESP)*

Original L2 Header	Original IP* Header	ESP Header	Original IP Header	Original L4 Header	Original IP Payload
--------------------	---------------------	------------	--------------------	--------------------	---------------------

*CipherEngine L4 Encryption TCP/UDP - **Protocol ID and Ports in clear*

Original L2 Header	Original IP Header	Original TCP/UDP*** Header	ESP Header	Original TCP/UDP Payload
--------------------	--------------------	----------------------------	------------	--------------------------

*CipherEngine L4 Encryption Non-TCP/UDP - ***Protocol ID in clear*

Original L2 Header	Original IP*** Header	ESP Header	Original IP Payload
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**Encapsulating Security
Payload Header**



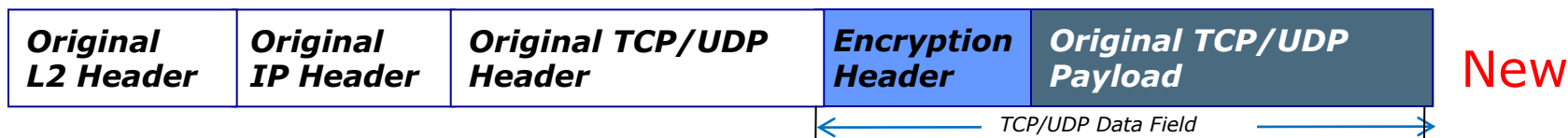
Encrypted

Encryption at L4?



L4 Header in the Clear

CipherEngine L4 Encryption TCP/UDP – Protect TCP/UDP payload



CipherEngine L4 Encryption Non TCP/UDP – Protect IP payload



 Added by PEP  Protected

● L4 encryption use cases:

- Passing through NAT devices
- Netflow/Jflow support - accounting, statistics
- Policy based routing/load balancing
- Easy (encrypted) network troubleshooting
- Lower packet overhead (~5-10% on average faster than L3).

Where to encrypt?



Data Payload (bytes)	IP packet in clear (bytes)	L2 encrypted (bytes)	L3 encrypted (bytes)	L4 encrypted (bytes)
70	112	162	182	166
460	502	546	566	550
1000	1042	1076	1100	1094

● L2 encryption use cases:

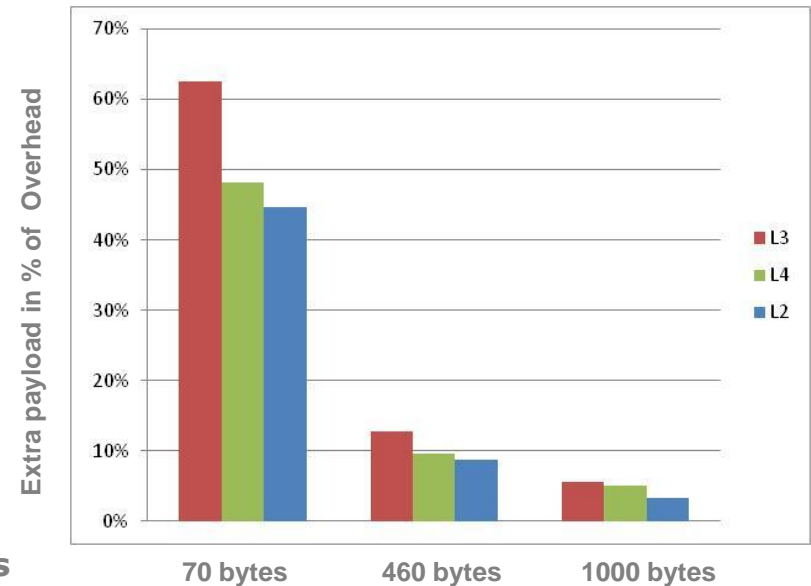
- Direct fiber or direct link
- Metro Ethernet
- Any modern network design at L2

● L3 encryption use cases:

- Legacy L3 networks or „old VPN“ devices

● L4 encryption use cases:

- Passing through NAT devices
- Netflow/Jflow support - accounting, statistics
- Policy based routing/load balancing
- Easy (encrypted) network troubleshooting
- Lower packet overhead (~5-10% on average faster than L3).



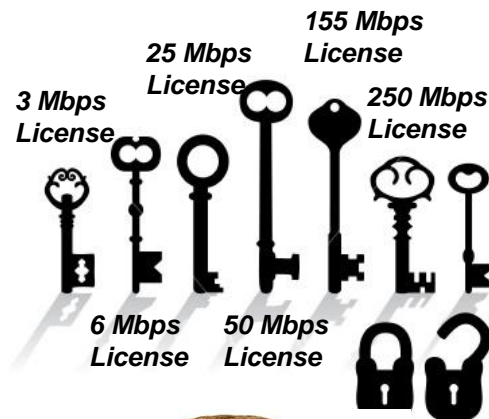
How compatible it is?



Hardware Platforms:

Platforms that grow with you

From small/home office to data centers, there is a right size appliance



Bandwidth Licenses:






Unlock the throughput you need

You can unlock the throughput you need with a new bandwidth license- without an upgrade penalty



CEP Family of Encryptors + CipherEngine™



	Family of Encryptors				CipherEngine
	CEP10	CEP100	CEP1000	CEP10G	CE
					
Traffic Ports	(2) 10/100Mbps	(2) 100/1000Mbps	(2) 1Gbps	(2) 10Gbps	N/A
Group SA's	1,200	9,600	9,600	9,600	N/A
Thru-put	3-50Mbps	100-250Mbps	500M-1Gbps	2.5-10Gbps	N/A
Encryption	3DES, AES-256	3DES, AES-256	3DES, AES-256	3DES, AES-256	N/A

CipherOptics Youtube Channel

<http://www.youtube.com/user/cipheroptics>

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CipherEngine vs. Secure VPN TCO Comparison

Step 1: Indicate the number of sites in your network per link speed. By using the slider bars for selection.

Step 2: Indicate whether you are buying VPN security or if you have already bought it (or if it's free).

Step 3: Turn dial to indicate the percentage of routers over 80% CPU utilization.

Total Cost of Ownership

CipherEngine TCO Tool Sneak Peak

From: cipheroptics | May 04, 2010 | 26 views

Get a look at the CipherEngine TCO tool that compares the Total Cost of Ownership of CipherEngine, the leading next generation IPsec VPN, and a traditional approach to data encryption. The saving are clear!

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Questions?



Merci

Gracias

Thank you

Labai aciu

Tānan

Paldies

Vielen Dank

Takk De

Dank U

谢谢你。

Děkujeme Vám

Hvala

Teşekkürler



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